

Hickory Hillside* Hive!

April through May (first half) 2026 CA Report to the Village of Hickory Ridge

Meetings Attended

This report covers April and the first half of May. I attended around 17 CA events or meetings, 10 in between a couple of village meetings! Whew! Some were closed meetings, one event I spoke at, and there were open meetings and committee meetings as well.

Events Attended

Dedication of the CA Lakefront Stage and the rededication of the fountain in the village center.

A wonderful orientation for old and new members of the CA Board (required).

Farewell but not Goodbye

It has been my pleasure and honor to represent Hickory Ridge these past three years on the CA Council, most of which has been behind the scenes, and to represent Columbia on the CA Board of Directors.

Major issues this year have been the splash park idea (see my previous report) and the budget of course. We also had two town hall meetings. Stay tuned to keep up with your neighbors!

As the Hickory Ridge representative to the Columbia Council and a member of the CA Board of Directors, I am responsible for CA's policies (along with my nine colleagues) while the village manager, Laura, and her staff handle the day-to-day operations of our village, as CA staff does for CA as a whole. I am also an ex-officio member of the Hickory Ridge village board but have no vote (ex-officio merely means to come to a position by other means than the rest of the board – therefore, not by election)

Remember residents can utilize the [CA Resident Speakout program](#) – I plan to!

Looking Ahead

I will still be seeing you around the village and in the 'hood - feel free to reach me through the village office at 410-730-7327. Looking forward to a summer filled with great Hickory Ridge and CA festivities!

Remember, "We are **all** Hickory Ridge!"

***Hickory Hillside Hive**: *Hickory* for Hickory Ridge Village, *Hillside* because CA Headquarters is located on Hillside Street (near the intersection of Stevens Forest Road and Broken Land), and *Hive* – just because.